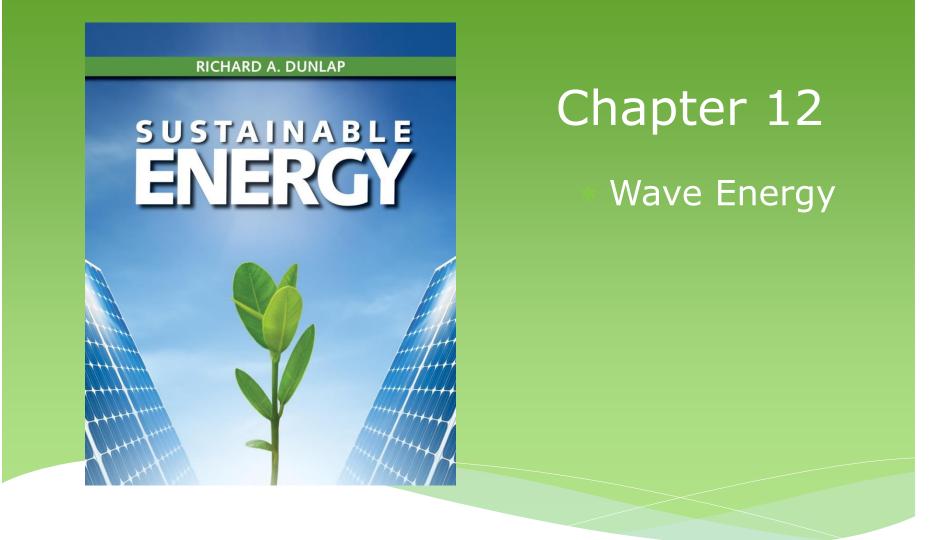
#### Sustainable Energy



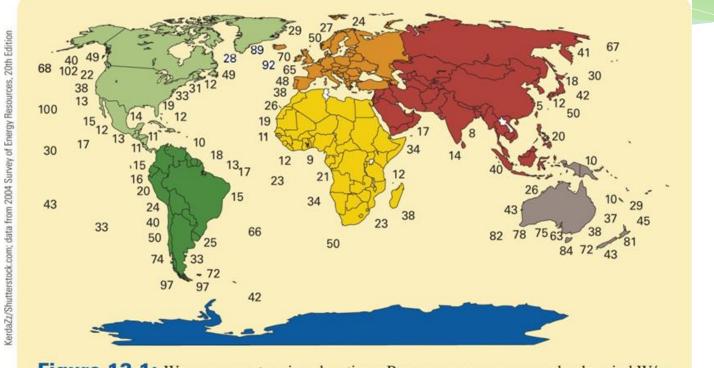


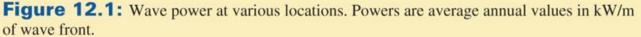
### Learning Objectives

- The availability of wave energy worldwide.
- The relationship between wave properties and energy.
- The types of wave energy devices.
- The design of oscillating water columns and the properties of the Wells turbine.
- The use of floating and pitching devices for wave energy generation.
- The use of wave-focusing devices.

#### Wave power at different locations worldwide

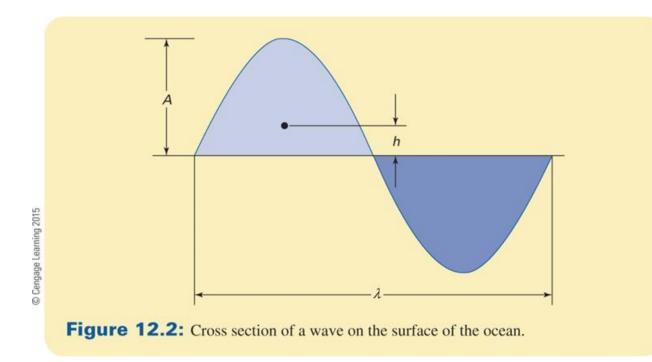
Active wave energy development in Scotland, Portugal, Australia, Hawaii





#### Analysis of energy associated with wave

Energy is both kinetic due to movement of water and potential due to geometry of water surface



### Calculation of potential wave energy

The mass per unit length of half a sinusoid is

$$\frac{m}{l} = \frac{\rho A \lambda}{\pi} \tag{12.1}$$

The height of the center of gravity above the surface

$$h = \frac{\pi A}{8} \tag{12.2}$$

The potential energy per unit length is

$$\frac{E}{l} = \frac{m}{l}g\Delta h = \left(\frac{\rho A\lambda g}{\pi}\right)\left(\frac{\pi A}{4}\right) = \frac{1}{4}\rho A^2\lambda g$$
(12.3)

Dunlap

### Total wave energy

It can be shown the wave's kinetic energy is equal to its potential energy, so the total wave energy will be

$$\frac{E}{l} = \frac{A^2 \lambda \rho g}{2}$$

(12.4)

### Wave power

Dunlap

(12.8)

The wavelength of a wave is related to its period by

$$\lambda = \frac{gT^2}{2\pi}$$
(12.5)  
Thus the energy per unit length is
$$E = \frac{A^2 a^2 aT^2}{2\pi}$$

$$\frac{L}{l} = \frac{A g pT}{4\pi}$$
and the power per unit length (12.6)

(as a function of crest to trough height, H=2A) is

$$\frac{P}{l} = \frac{H^2 g^2 \rho T}{16\pi}$$

#### Classification of wave power devices

#### Several different designs of wave power devices have been utilized

- Oscillating water columns
- Floating and pitching devices
- Wave-focusing devices

#### Oscillating water column

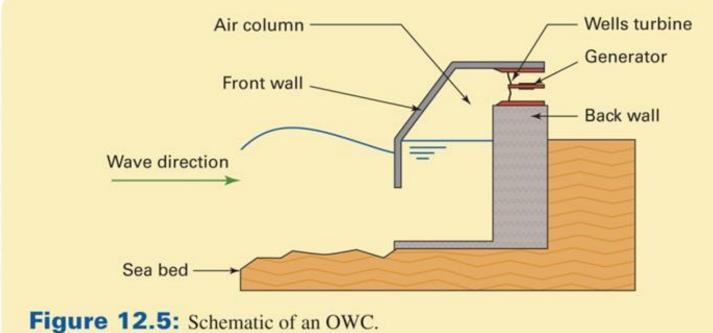
#### Onshore or near shore device



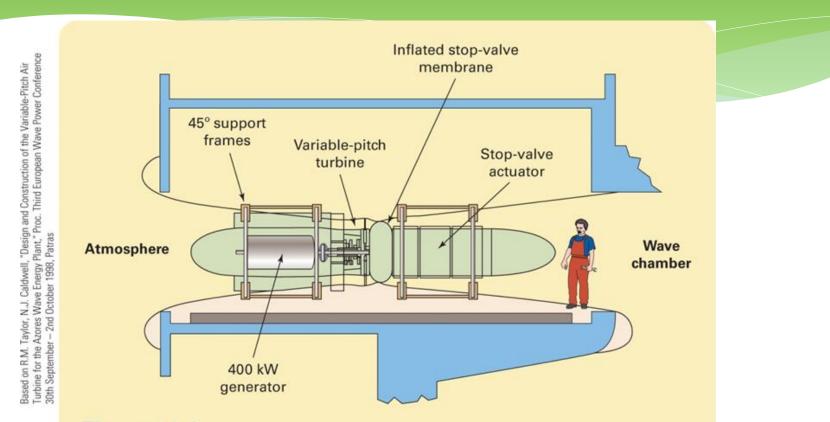
**Figure 12.4:** Oscillating water column developed by Energetech in Australia that is anchored near shore, rated at 500 kW.

#### Schematic of oscillating water column





Dunlap

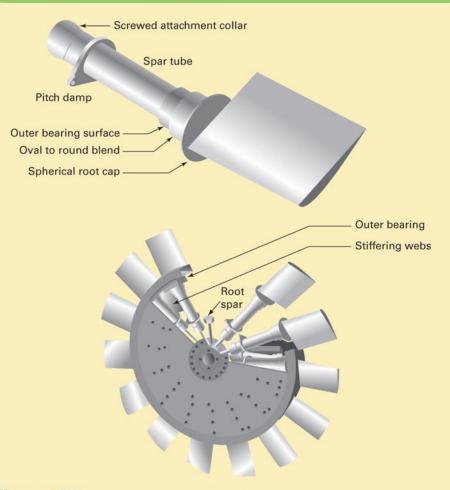


**Figure 12.6:** Details of the generator assembly of an OWC. The wave chamber is to the right in the figure.

#### **Bi-directional turbine**

The turbine must turn in the same direction no matter which way the column of air is moving

One design uses a variable pitch turbine

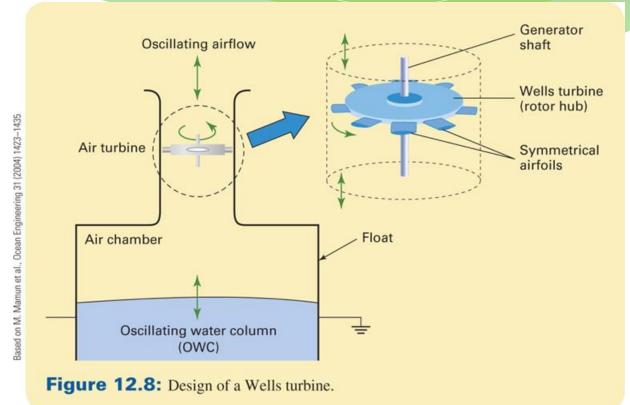


3ased on R.M. Taylor, ower Conference, 30



### Wells turbine

A Wells turbine is a simpler design for a bi-directional turbine



## Floating and pitching devices

These are offshore devices that move up and down with the waves

The Pelamis has been one of the most successful

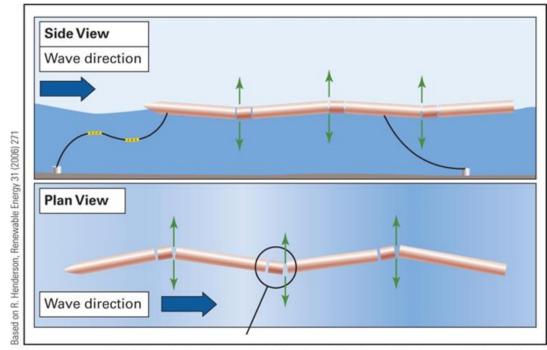


Figure 12.9: Pelamis prototype machine on-site at the European Marine Energy Centre off Orkney.

#### Design of a Pelamis

The Pelamis is made in several hinged sections

# Flexing the hinges pumps hydraulic fluid through turbines to drive generators



Movement of a Pelamis in the vertical (top) and horizontal (bottom) directions.

### Wave focusing devices

In a wave focusing device, waves travel up a ramp and then flow back into the ocean through turbine/generators

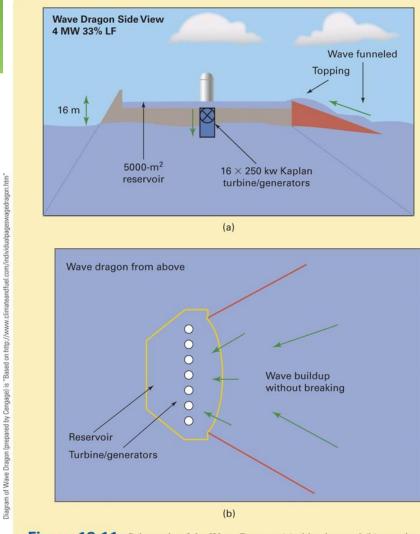
Devices are typically moored a few kilometers offshore

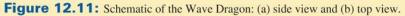
The Wave Dragon is an example of a wave focusing device

#### Sustainable Energy

Dunlap

#### Schematic of a Wave Dragon





©2015 Cengage Learning Engineering. All Right Reserved.

Dra

Dunlap

#### Photograph of a Wave Dragon



Figure 12.12: Photograph of the Wave Dragon.

### Summary

- Wave power can be as much as 100 kW per meter of wave front in some parts of the world
- Wave energy comes (equally) from the kinetic and potential energy associated with water
- Wave power devices can be characterized as
  - Oscillating water columns
  - Floating and pitching devices
  - Wave focusing devices
- An ambitious wave power development program might be able to produce a few percent of total world energy needs